

# Christopher Dalton

Phone number: (425) - 444 - 7682 Email address: chrisdalgm@gmail.com Web: chrisdalton.me LinkedIn: /christopherjacobdalton

## WORK EXPERIENCE

### Associate Systems Designer Standing Stone Games

12/2023 - present

*Lord of the Rings Online*

- In charge of maintaining and updating the core crafting system for the game.
- Collaborating with other designers to create and balance the itemization for a new raid and instance group.
- Leading the conceiving, designing, and implementing of a new hobby system to the game.
- Designing and implementing skills and effects for an evergreen challenge content system of the game.

### Associate Systems Designer TCW Global (Working with Standing Stone Games)

06/2022 - 12/2023

*Lord of the Rings Online*

- Collaborated with a team of designers to develop a new and unique player class for an expansion.
- Assisted in the design and execution of captivating effects and skills for a perpetually engaging endgame progression system.
- Spearheaded the design, development, and successful integration of a new crafting tier for a highly anticipated game expansion.
- Contributed to skill and effect balancing for players, fine-tuning their abilities and optimizing equipment and itemization.

### Associate Game Design Analyst KooApps

06/2021 - 08/2021

- Conducted comprehensive data analysis and evaluated user play patterns on a global level.
- Collaborated with cross-functional teams to apply data-driven insights in enhancing game design and user experience.
- Developed and implemented robust strategies for optimizing game mechanics and monetization strategies based on data findings.
- Generated detailed reports and presentations to communicate findings and facilitate decision-making processes.

## SKILLS

### - TOOLS

Unreal Engine 4/5

Unity

Maya

Excel

Tableau

### - DESIGN

Playtesting

Class Balance

Systems Design

Tutorialization

Statistic Balance

Encounter Creation

Player Guidance

Itemization

### - TECHNICAL

C#

Blueprinting

LUA

## STRENGTHS

Collaboration

Documentation

System Balancing

Data Analysis

## EDUCATION

### Game Design | Bachelor's of Arts in Game Design Digipen Institute of Technology

08/2017 - 04/2021 REDMOND, WASHINGTON